**Player feedback document**

Player name: Ben

Player age: 20

**Players initial thoughts:**

*The first thoughts the player had about our game:*

I like the idea of being other characters, unique. Nice layout and sounds.

**Questions:**

*Upon loading into the level did you realise what your goal was?*

Not completely

*Would you want more hints to be added into the game?*

Controls, doesn’t really need anything else.

*Were you lost or did you feel confused / not sure what to do?*

Didn’t know I could control NPCs at the beginning, after that I was fine.

**Suggestions:**

*Any suggestions the player has for our game:*

When you run out of lives the game ends or add in a button to easily restart the level.